

Konstantinos Konstantinidis

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Personal Profile

I am a passionate and motivated software developer with a strong foundation in HTML, CSS, JavaScript, React, and Python. I have completed a Skills Bootcamp for Software Development at *Just IT*, gaining hands-on experience with front-end and full-stack development. My background as a professional chef has honed my collaboration, problem-solving, and time management skills, which I now apply to software development.

I thrive in agile, fast-paced environments and enjoy working in multidisciplinary teams to create user-centric, accessible, and high-performance applications. Currently, I am building my portfolio with personal projects while actively seeking a software developer role to further develop my expertise and contribute to meaningful digital solutions.

I am eager to leverage my technical skills and adaptability to support innovative projects that enhance user experience and accessibility.

Education and IT Training

January 2024- now

Datacamp

Intermediate Python for Developers

Completing courses and projects including built-in functions, modules, and packages.

Currently enrolled in the Associate Python Developer.

May-August 2023

Just IT Training Ltd, London

Digital Skills Bootcamp: Software Development

A twelve week intensive bootcamp covering the fundamentals of Web and Software development.

2022-2023

Core Modules:

Languages:

FreeCodeCamp, edX

Loops, Lists, Tuples, Strings, if Statements

Python, HTML, CSS, JavaScript

2005-2007

La Chef Levi, Thessaloniki

Culinary school with a specialisation in cooking art

IT Skills

- **Programming Languages:** JavaScript, Python
- **Web Technologies:** HTML5, CSS3, JavaScript, React
- **Database & Backend:** MySQL, Python (Flask)
- **Version Control:** Git & GitHub
- **Debugging & Testing:** Browser DevTools, Flask Debugging Tools

Projects

- **Home Server & Coffee Barista Journal** (Full-Stack Application) - Built a home server using Proxmox to manage virtual machines (VMs) and containers (CTs), gaining hands-on experience with infrastructure and virtualization. Within a VM running Ubuntu OS, I developed a full-stack application using React for the frontend and Flask for the backend. The application functions as a journal for baristas to efficiently document and store coffee recipes. Implemented effective debugging techniques using browser DevTools and Flask's debugging tools to troubleshoot issues and optimize performance. Collaborated with a fellow developer to refine project specifications, resolve technical challenges, and manage version control using Git. The project is hosted on GitHub and deployed via Render.

- **Game with Scoreboard** - I developed an interactive click-based game featuring a scoreboard, utilising HTML, CSS, and JavaScript.
- **Personal online portfolio** - Built a static website to showcase my projects from source code. I tested the resulting interface using Live Server Extension on VS Code to make sure it is responsive for all web browsers including on mobile and other devices.
- **Board Game Café Website** - I designed and implemented a website for a board game café, including a library search bar and a customer preference survey form for board games. The website was developed using HTML, CSS, and JavaScript. Version control was managed with Git, and the project was hosted on GitHub to track changes and collaboration.
- **Game Store Library** (CRUD Application) - I built a database-driven web application for managing a board game store's library. The project was developed in Python and deployed on Replit as part of my bootcamp coursework. The prototype I created was reviewed by peers and we tested our prototype applications together.
- **Car Breakdown Service Database** - Designed and implemented a MySQL database for a car breakdown service company, supporting data management and retrieval operations as part of a database assignment.

Employment History

2005 - 2025 **Chef, Various Restaurants and Hotels**

United Kingdom: September 2023 House of Lords, April 2021 Prufrock

The Netherlands (2010 - 2020): Kleine Parade, Metro City Kitchen, De Markt

Greece (2005 - 2010): Yamas, Ta Nisia

- As a chef, I was responsible for:
 - Organising the food stock and daily deliveries. This helped me to develop my organisation skills and proactivity.
 - Guiding and training young and freelance chefs to help me to establish great communication skills for offering appraisals and feedback. I also build relationships with stakeholders such as suppliers and the service team to improve supply chain efficiency.
 - Successfully collaborated in a team to review menus, document recipes, resolve disputes and manage the kitchen.
 - Working efficiently under pressure was essential to achieve impeccable time management.
 - Monitoring and training for all the hygiene standards and the safety regulations to attain a high level of attention to detail.
 - Providing recipes for specials and seasonal dishes to practice and stay creative.

Interests and Achievements

- Active contributor to open-source projects on GitHub, engaging in code reviews and collaboration.
- Built small personal automation scripts in Python to streamline repetitive tasks.
- Regularly participate in online coding challenges (LeetCode, CodeWars) to sharpen problem-solving skills.
- Passionate about UI/UX design principles and accessibility in web development.
- Engaged in local tech meetups to stay updated on industry trends(WimbleTech).

Hobbies

- Audio designing and mixing using Ableton Live—experimenting with sound engineering and digital production, demonstrating creativity and technical skills.
- Graphic design using Krita, an open-source editor—showcasing an eye for UI/UX aesthetics.
- Board games & video games—interested in game mechanics, logic, and UI/UX principles.
- Learning languages—Dutch (full professional proficiency), emphasising adaptability and communication skills. I am also fluent in Greek and English.